
CS688/WST665: Web-Scale Image Retrieval
Intro to Object Recognition

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Course URL:
<http://sglab.kaist.ac.kr/~sungeui/IR>

KAIST



What we will learn today?

- Introduction to object recognition
 - Representation
 - Learning
 - Recognition

What are the different visual recognition tasks?



Classification:

Does this image contain a building? [yes/no]



Classification:

Is this an beach?



Image Search



Organizing photo collections



Detection:

Does this image contain a car? [where?]



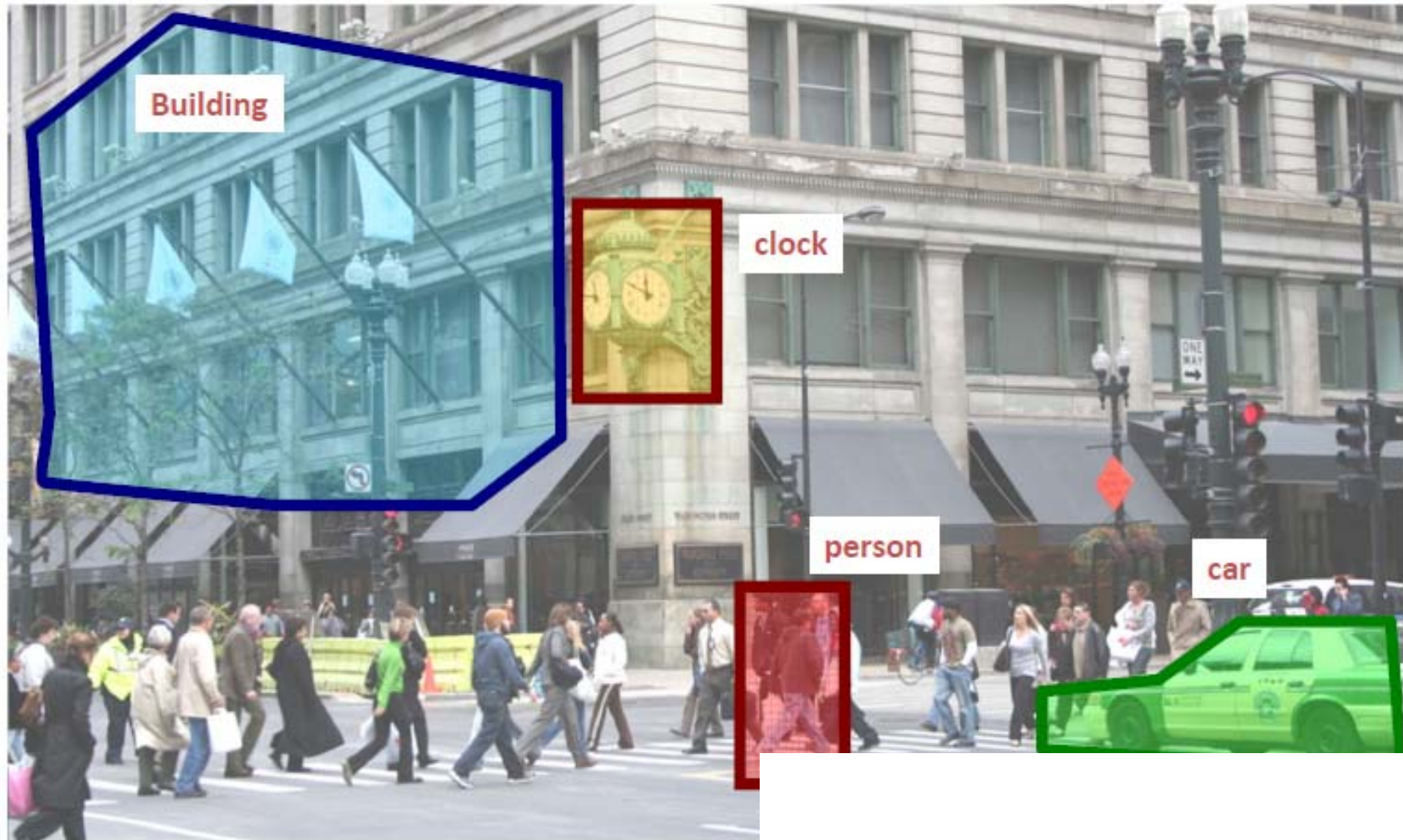
Detection:

Does this image contain a car? [where?]



Detection:

Which object does this image contain? [where?]

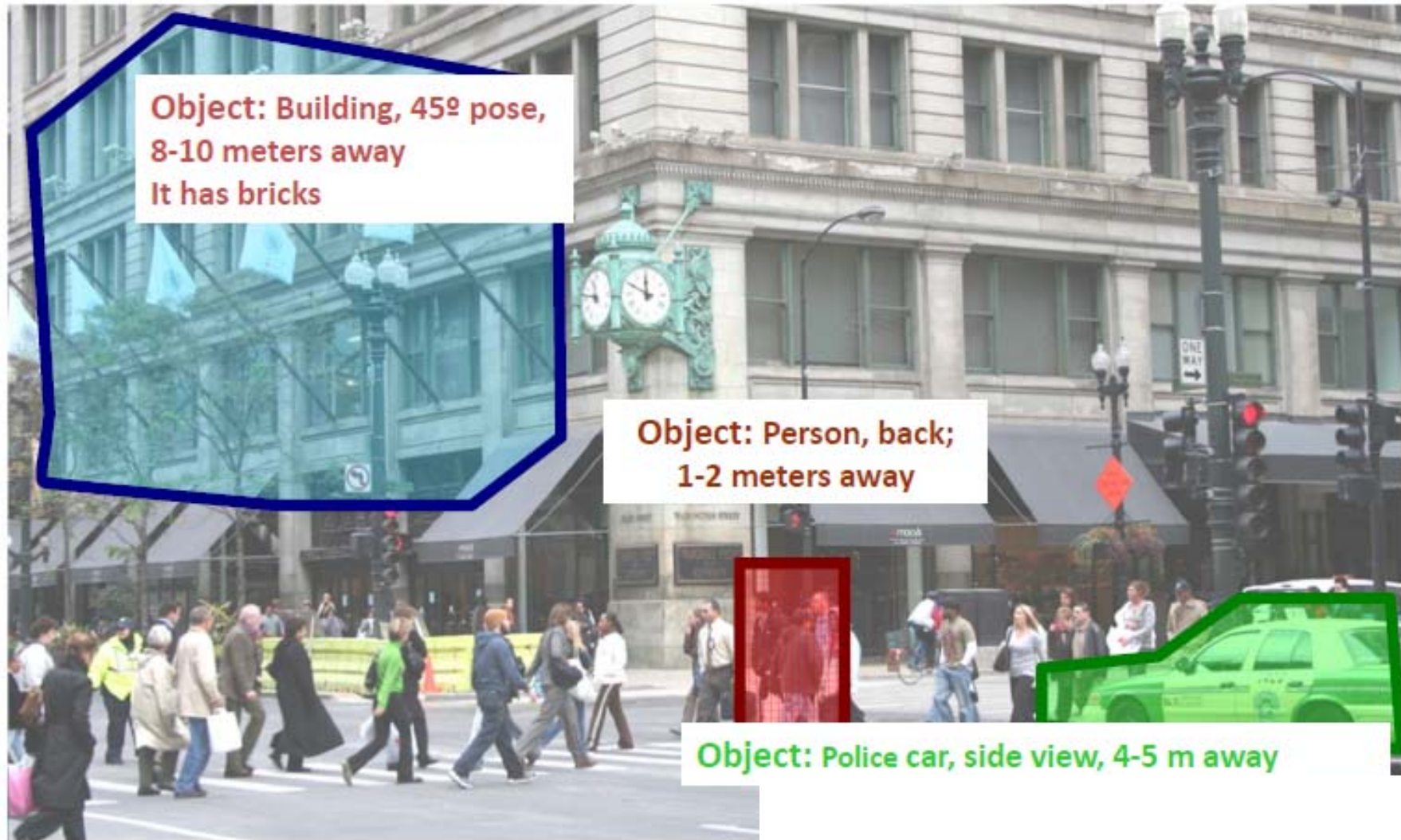


Detection:

Accurate localization (segmentation)



Detection: Estimating object semantic & geometric attributes



Applications of Object Recognitions and Image Retrieval



Computational photography



Assistive technologies



Surveillance



Security



Assistive driving

Categorization vs Single instance recognition

Does this image contain the Chicago Macy's?

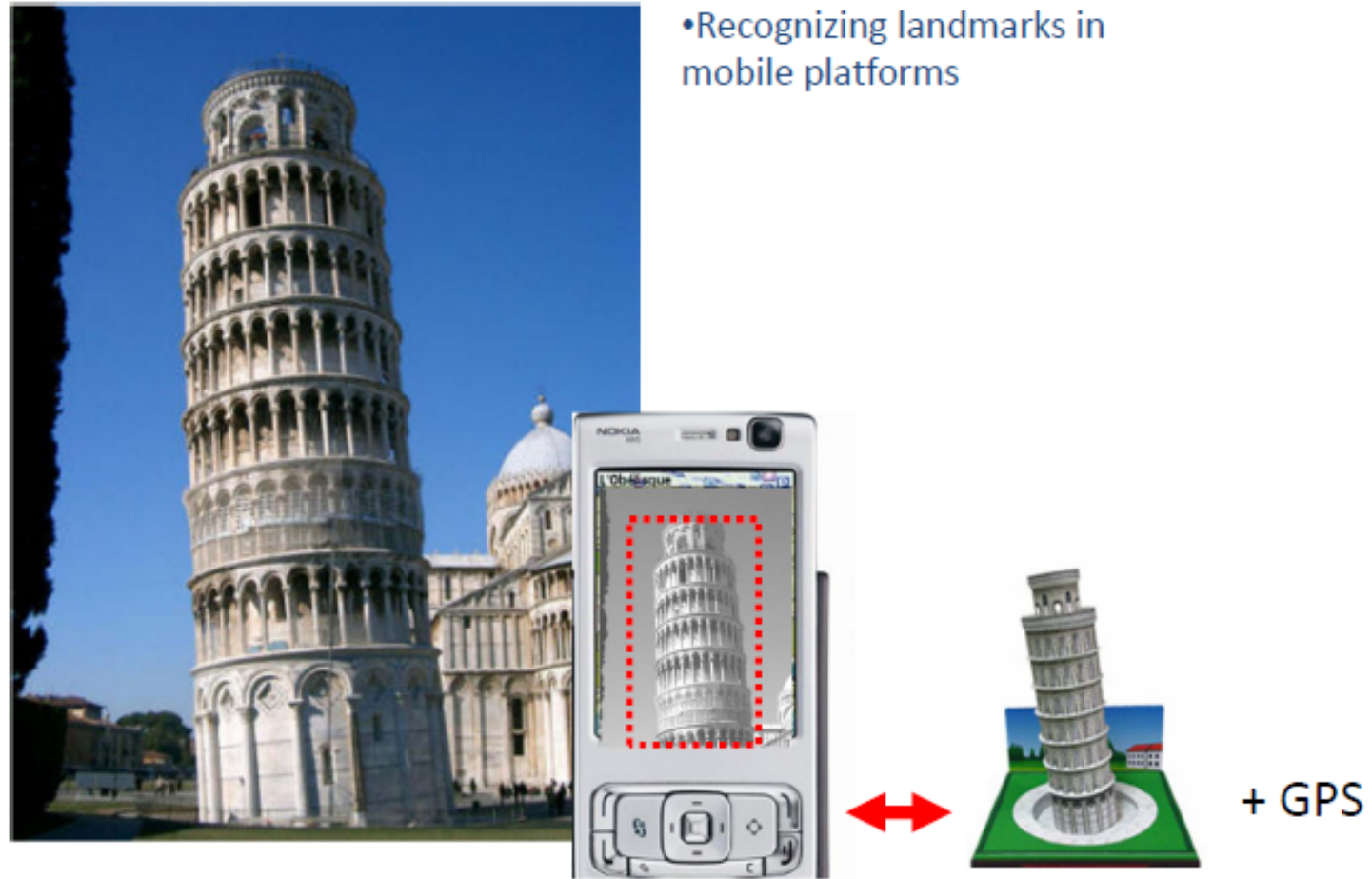


Categorization vs Single instance recognition

Where is the crunchy nut?



Applications of Object Recognitions and Image Retrieval



Activity or Event recognition

What are these people doing?



Visual Recognition

- Design algorithms that are capable to
 - Classify images or videos
 - Detect and localize objects
 - Estimate semantic and geometrical attributes
 - Classify human activities and events

Why is this challenging?

Challenges: viewpoint variation



Michelangelo 1475-1564

Fei-Fei Li

Challenges: illumination

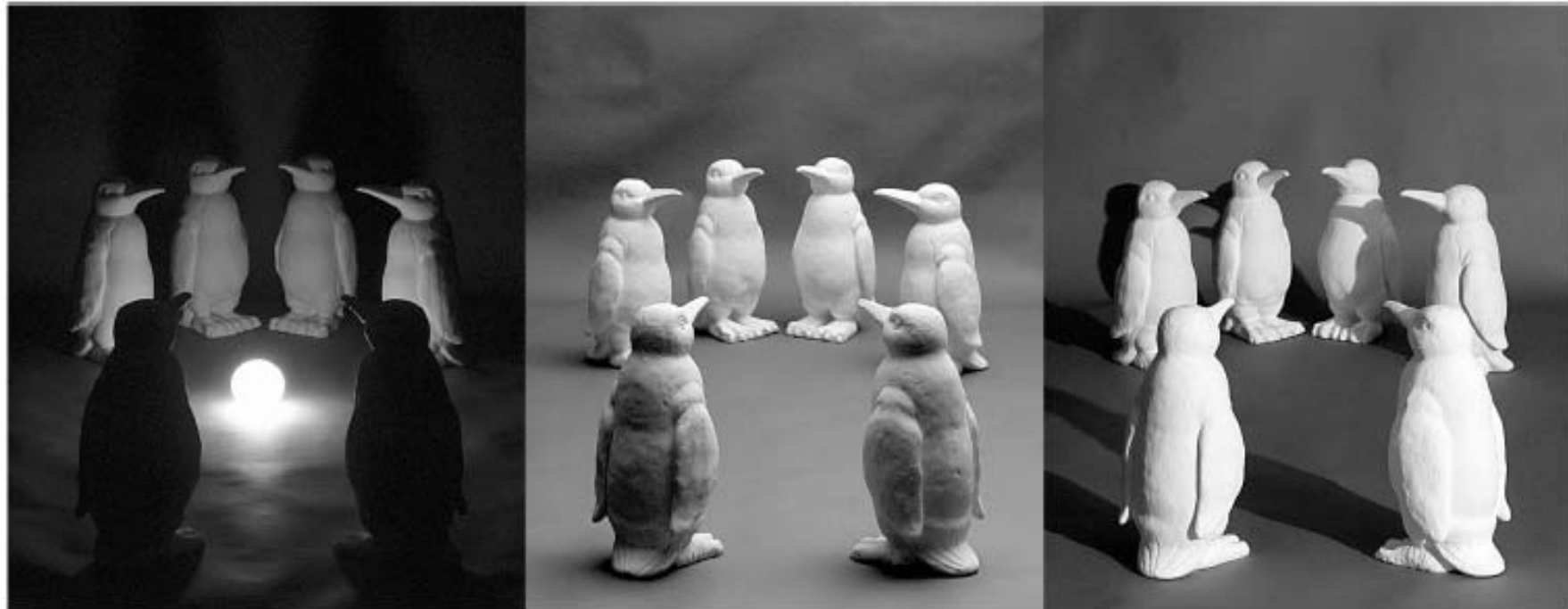


image credit: J. Koenderink

Fei-Fei Li

Challenges: scale



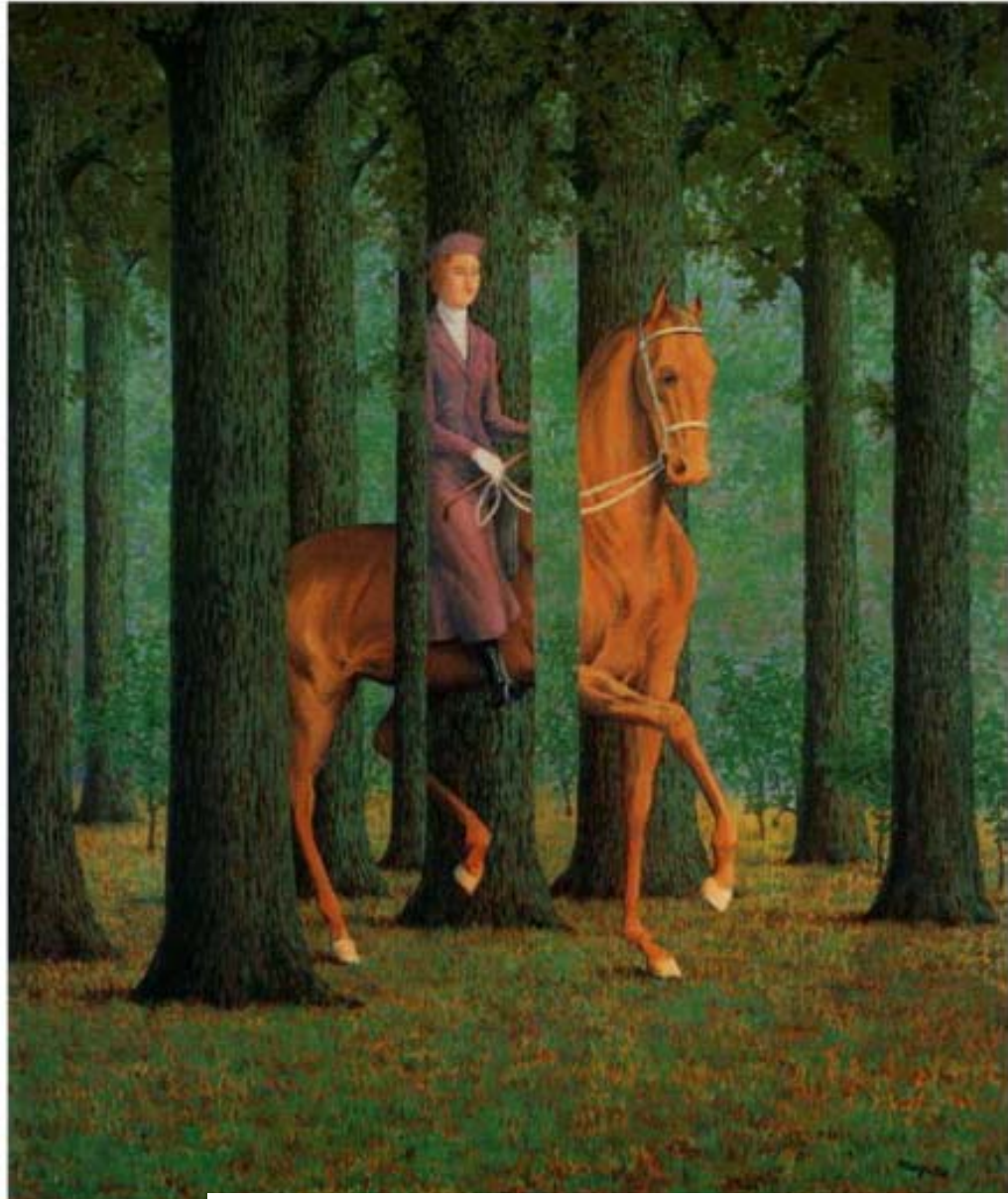
Fei-Fei Li

Challenges: deformation



Fei-Fei Li

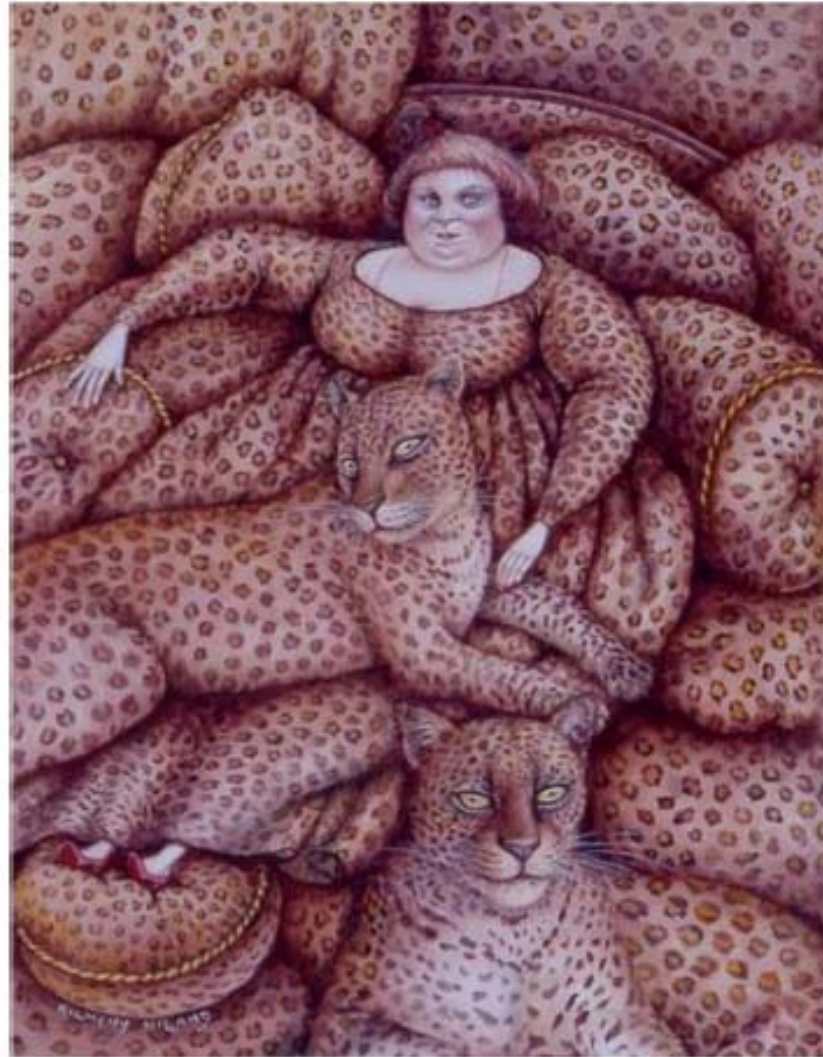
Challenges:
occlusion



Magritte, 1957

Fei-Fei Li

Challenges: background clutter



Kilmeny Niland. 1995

Fei-Fei Li

Challenges: intra-class variation



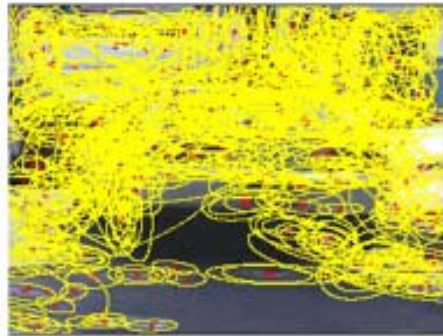
Fei-Fei Li

Basic issues

- Representation
 - How to represent an object category; which classification scheme?
- Learning
 - How to learn the classifier, given training data
- Recognition
 - How the classifier is to be used on novel data

Representation

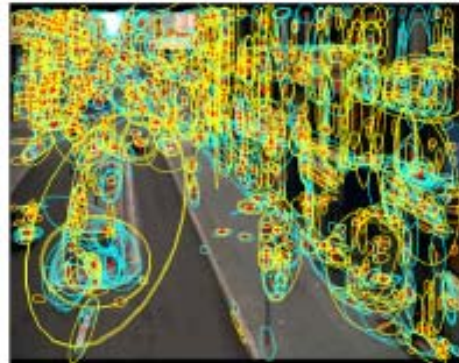
- Building blocks: Sampling strategies



Interest operators



Dense, uniformly



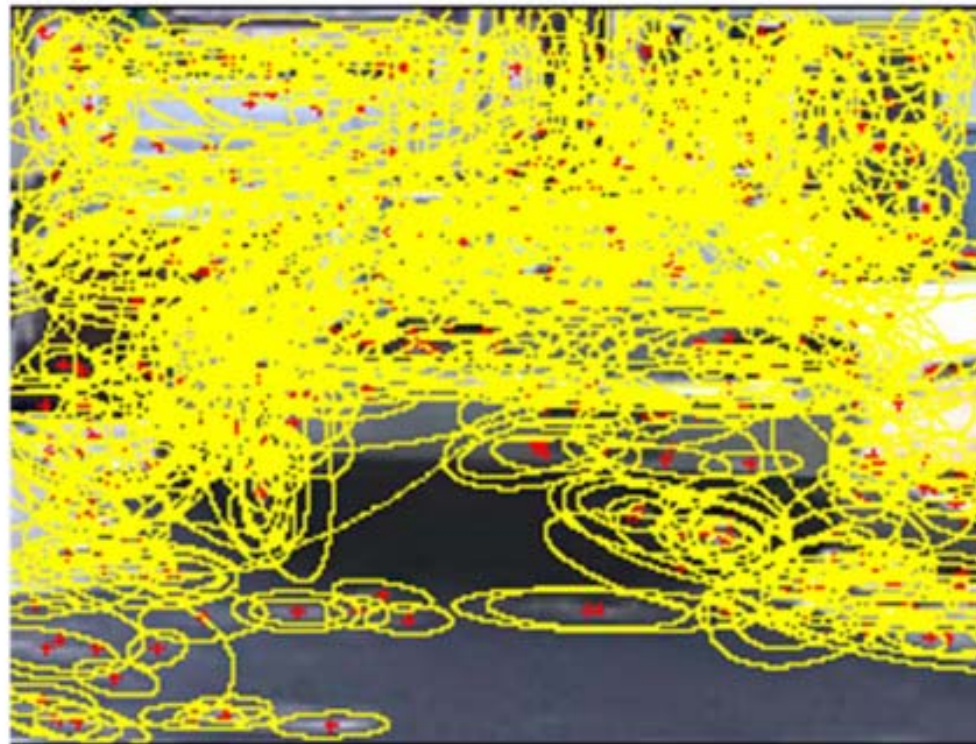
Multiple interest operators



Randomly

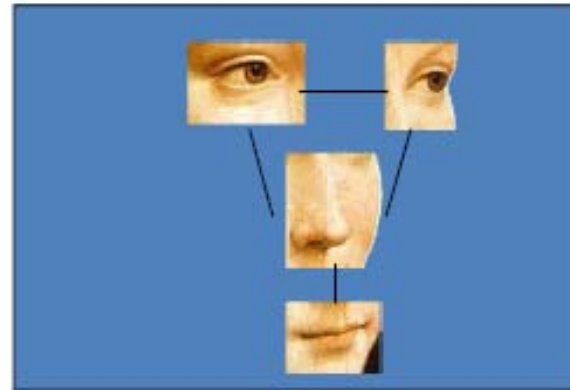
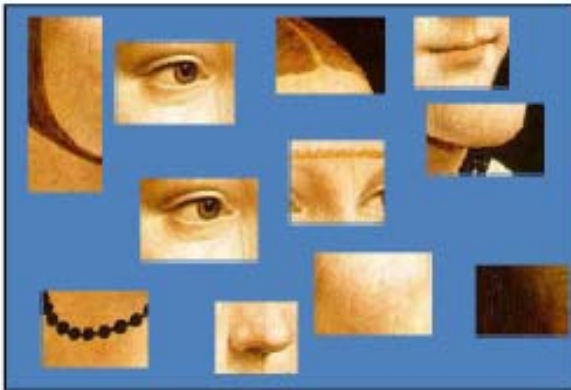
Representation

- Building blocks: Choice of descriptors
[SIFT, HOG, codewords....]



Representation

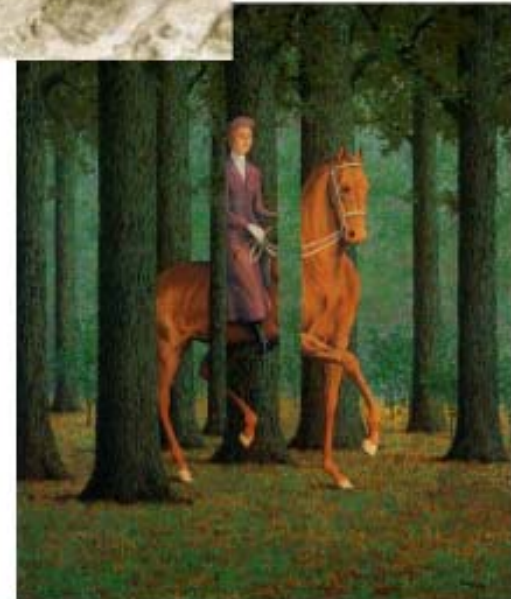
- Appearance only or location and appearance



Representation

– Invariances

- View point
- Illumination
- Occlusion
- Scale
- Deformation
- Clutter
- etc.



Representation

- To handle intra-class variability, it is convenient to describe an object categories using probabilistic models
- Object models: Generative vs Discriminative vs hybrid

Object categorization: the statistical viewpoint



$$p(\textit{zebra} \mid \textit{image})$$

vs.

$$p(\textit{no zebra} \mid \textit{image})$$

- Bayes rule: $P(A|B) = \frac{P(B|A) P(A)}{P(B)}$

$$\frac{p(\textit{zebra} \mid \textit{image})}{p(\textit{no zebra} \mid \textit{image})}$$



Object categorization: the statistical viewpoint



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- Bayes rule: $P(A|B) = \frac{P(B|A)P(A)}{P(B)}$

$$\underbrace{\frac{p(\textit{zebra} | \textit{image})}{p(\textit{no zebra} | \textit{image})}}_{\text{posterior ratio}} = \underbrace{\frac{p(\textit{image} | \textit{zebra})}{p(\textit{image} | \textit{no zebra})}}_{\text{likelihood ratio}} \cdot \underbrace{\frac{p(\textit{zebra})}{p(\textit{no zebra})}}_{\text{prior ratio}}$$



Object categorization: the statistical viewpoint

- Discriminative methods model posterior
- Generative methods model likelihood and prior

- Bayes rule:

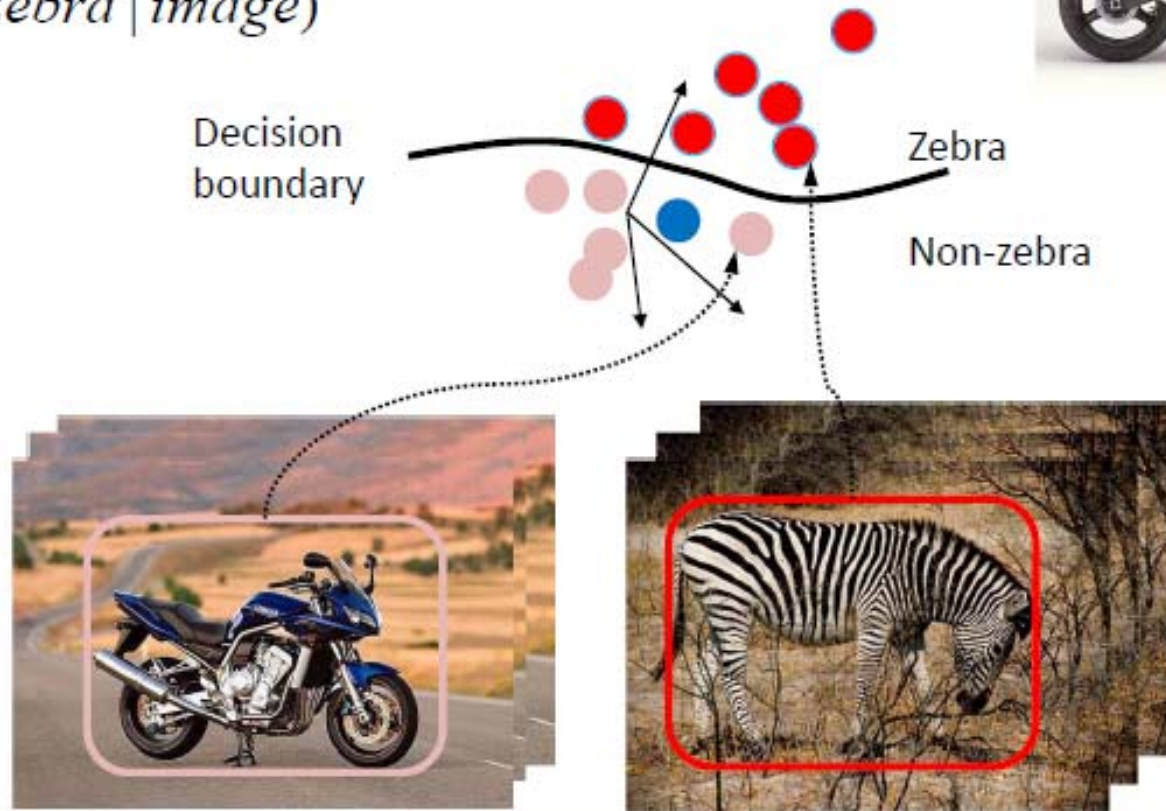
$$\underbrace{\frac{p(\text{zebra} | \text{image})}{p(\text{no zebra} | \text{image})}}_{\text{posterior ratio}} = \underbrace{\frac{p(\text{image} | \text{zebra})}{p(\text{image} | \text{no zebra})}}_{\text{likelihood ratio}} \cdot \underbrace{\frac{p(\text{zebra})}{p(\text{no zebra})}}_{\text{prior ratio}}$$



Discriminative models

- Modeling the posterior ratio:

$$\frac{p(\text{zebra} | \text{image})}{p(\text{no zebra} | \text{image})}$$



Discriminative models

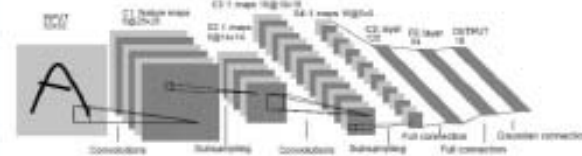
Nearest neighbor



10^6 examples

Shakhnarovich, Viola, Darrell 2003
Berg, Berg, Malik 2005...

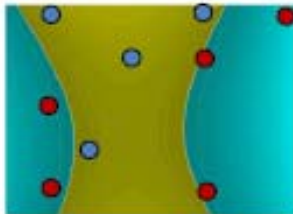
Neural networks



LeCun, Bottou, Bengio, Haffner 1998
Rowley, Baluja, Kanade 1998

...

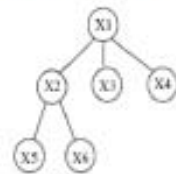
Support Vector Machines



Guyon, Vapnik, Heisele,
Serre, Poggio...

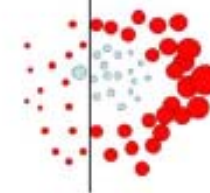
Latent SVM

Structural SVM



Felzenszwalb 00
Ramanan 03...

Boosting



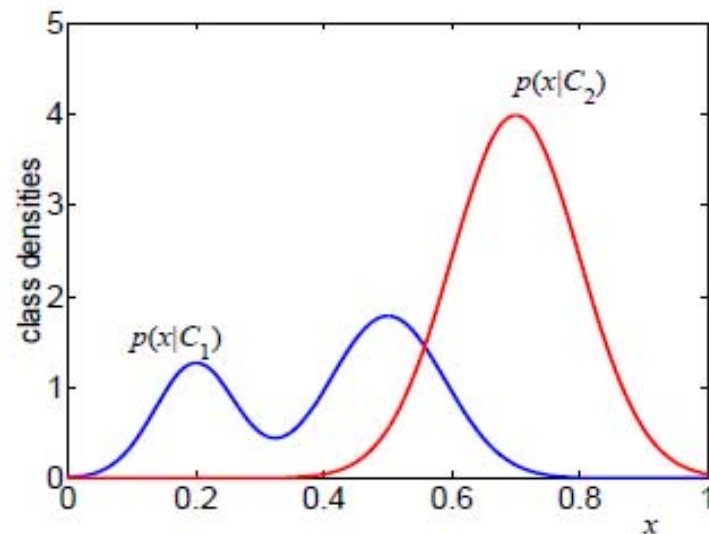
Viola, Jones 2001,
Torralba et al. 2004,
Opelt et al. 2006,...

Source: Vittorio Ferrari, Kristen Grauman, Antonio Torralba

Generative models

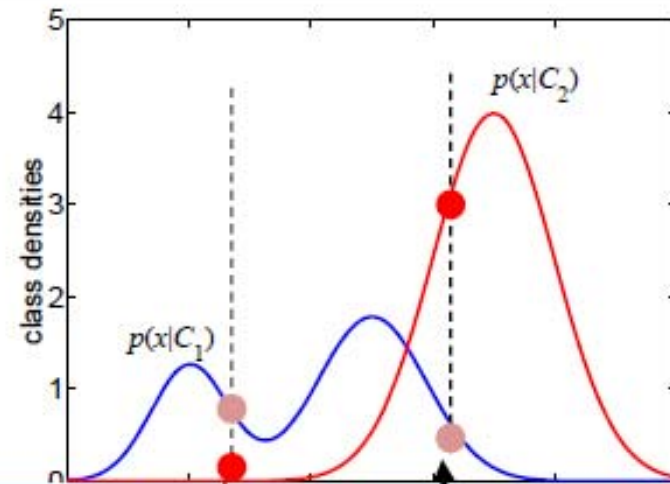
- Modeling the likelihood ratio:

$$\frac{p(\text{image} | \text{zebra})}{p(\text{image} | \text{no zebra})}$$



Generative models

$p(\text{image} \text{zebra})$	$p(\text{image} \text{no zebra})$
High	Low
Low	High



Generative models

- Naïve Bayes classifier
 - Csurka Bray, Dance & Fan, 2004
- Hierarchical Bayesian topic models (e.g. pLSA and LDA)
 - Object categorization: Sivic et al. 2005, Sudderth et al. 2005
 - Natural scene categorization: Fei-Fei et al. 2005
- 2D Part based models
 - Constellation models: Weber et al 2000; Fergus et al 200
 - Star models: ISM (Leibe et al 05)
- 3D part based models:
 - multi-aspects: Sun, et al, 2009

Basic issues

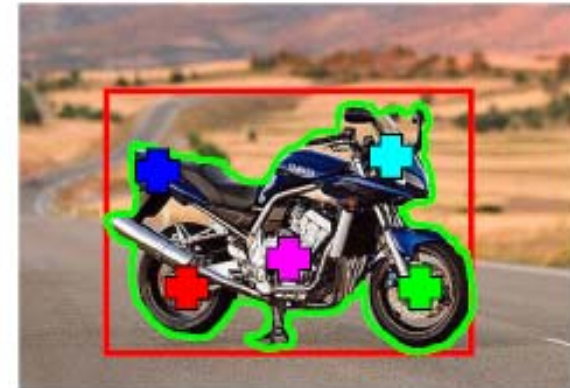
- Representation
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Learning

- Learning parameters: What are you maximizing? Likelihood (Gen.) or performances on train/validation set (Disc.)

Learning

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- Level of supervision
 - Manual segmentation; bounding box; image labels; noisy labels
- Batch/incremental
- Priors



Learning

- Learning parameters: What are you maximizing?
Likelihood (Gen.) or performances on
train/validation set (Disc.)
- Level of supervision
 - Manual segmentation; bounding box; image labels;
noisy labels
- Batch/incremental
- Priors
- Training images:
 - Issue of overfitting
 - Negative images for
discriminative methods



Basic issues

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Recognition

- Recognition task: classification, detection, etc..



Recognition

- Recognition task
- Search strategy: Sliding Windows
 - Simple
 - Computational complexity (x, y, S, θ, N of classes)

Viola, Jones 2001,

- BSW by Lampert et al 08

- Also, Alexe, et al 10



Recognition

- Recognition task
 - Search strategy: Sliding Windows
 - Simple
 - Computational complexity (x, y, S, θ, N of classes)
- BSW by Lampert et al 08
 - Also, Alexe, et al 10
 - Localization
 - Objects are not boxes

Viola, Jones 2001,



Recognition

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- Search strategy: Sliding Windows

Viola, Jones 2001,

- Simple
- Computational complexity (x, y, S, θ, N of classes)

- BSW by Lampert et al 08

- Also, Alexe, et al 10

- Localization
 - Objects are not boxes
 - Prone to false positive

Non max suppression:

Canny '86

....

Desai et al , 2009



Recognition

- Recognition task
- Search strategy
- Attributes

- Savarese, 2007
- Sun et al 2009
- Liebelt et al., '08, 10
- Farhadi et al 09

Category: car
Azimuth = 225°
Zenith = 30°

- It has metal
- it is glossy
- has wheels

- Farhadi et al 09
- Lampert et al 09
- Wang & Forsyth 09



Recognition

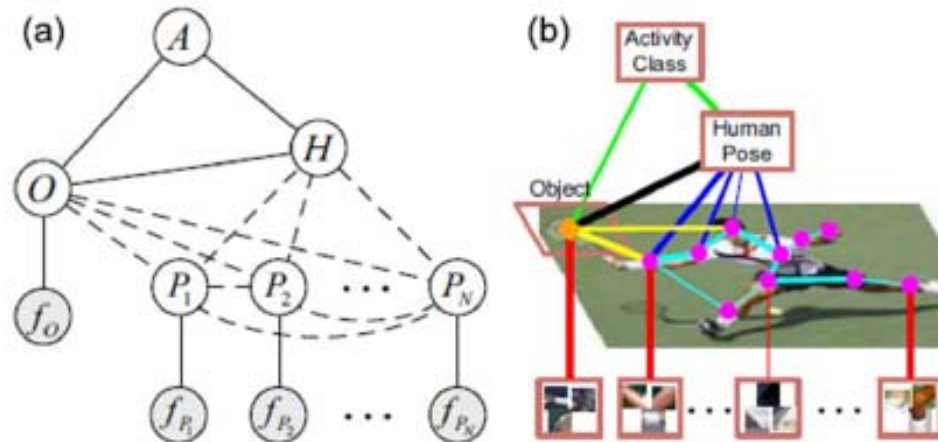
- Recognition task
- Search strategy
- Attributes
- Context

Semantic:

- Torralba et al 03
- Rabinovich et al 07
- Gupta & Davis 08
- Heitz & Koller 08
- L-J Li et al 08
- Yao & Fei-Fei 10

Geometric

- Hoiem, et al 06
- Gould et al 09
- Bao, Sun, Savarese 10



Basic issues

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What have we learned today?

- Introduction to object recognition
 - Representation
 - Learning
 - Recognition

Homework

- **Browse papers and choose a paper that you want to present, and a topic that your team will work on**
- **Propose your paper at Noah board starting from:**
 - **Oct. 8 (Mon.)**
- **Final decisions**
 - **Oct. 16 (Tue.)**

Next Time...

- Bag of visual words approach